

## 6. BIBLIOGRAFÍA

- 1..AASHTO. "AASHTO Guide for Design of Pavement Structures 1993" American Association of State Highway and Transportation Officials, 1993.
- 2..PCA. "Thickness design for Concrete Highways and street Pavements". Portland Cement Association 1984.
- 3..PIARC. "Memorias del Octavo Simposium Internacional de Pavimentos de Concreto". Permanent International Association of Roads Congress, Portugal, Lisboa 1998.
- 4..PURDUE. "Proceedings of Sixth International Purdue Conference on Concrete Pavement - Design and Materials for High Performance" Purdue University Indianapolis, USA 1997.
- 5..Yang. H. Huang. "Pavement Analysis and Design" Prentice Hall Inc., New Jersey 1993.
- 6..TAC. "Pavement Design and Management Guide" Transportation Association of Canada. Ontario 1997.
- 7..IMCYC – FICEM. "Primer Foro Interamericano de Pavimentos de Concreto Hidráulico" Instituto Mexicano del Cemento y el Concreto – Federación Interamericana del Cemento. México 1998
- 8..Salazar, Aurelio. "Guía para el diseño y construcción de pavimentos rígidos" IMCYC México 1998.
- 9..ACPA. "Pavement Analysis Software" American Concrete Pavement Association" Illinois 1993.
- 10.ASTM. "Road and Paving Materials" American Society for Testing and Materials. Volume 04.03 USA 1997.
- 11.ACPA. "Pathways of the future" American Concrete Pavement Association. Concrete Paving Restoration, Resurfacing and Reconstruction. 1994.
- 12.Darter, Michael "Avances en la Guía de Diseño AASHTO del 2002" ERES Consultant Inc. México 1999.
- 13.PIARC. "Memorias del Vigésimo-primer Congreso Internacional de Carreteras". Permanent International Association of Roads Congress, Kuala-Lumpur, Malaysia 1999.
14. AASHTO. "Suplement to the guide for design of pavement structures" American Association of State Highway and Transportation Officials, 1998.
15. Crespo, Carlos. "Mecánica de suelos y cimentaciones" Editorial Limusa, México 1991.
16. Cal y Mayor, Rafael. "Ingeniería de Tránsito, Fundamentos y Aplicaciones" Alfaomega Grupo Editor, México 1998